

Loop Patterns

(Engineering Thinking with Real Data Logic)

Subtitle: Learn how professionals use loops not just for repetition but for solving structured problems like filtering, searching, and accumulating data.

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Introduction

So far, you've learned loops as syntax:

- for loop
- while loop
- nested loops
- break / continue

Now the real shift happens:

Loops are not about repetition — they are about **patterns of problem-solving**.

Most beginner code fails not because they don't know loops, but because they don't know **what pattern to apply**.

Step 1: What are Loop Patterns?

Loop patterns are **reusable thinking models** used to solve common data problems.

Instead of writing random loops, you choose a pattern:

- Filter Pattern
- Accumulate Pattern
- Search Pattern

Step 2: Search Pattern (Find Something)

Problem:

Find a specific value in data.

Example:

```
let users = ["Ali", "Sara", "Ahmed"];
```

```
let target = "Sara";

let found = false;

for (let i = 0; i < users.length; i++) {

  if (users[i] === target) {

    found = true;

    break;

  }

}

console.log(found);
```

Logic:

- check each item
- stop when found
- avoid unnecessary work

Real Use Cases:

- login verification
- product search
- database lookup

+ Step 3: Accumulate Pattern (Build Result)

Problem:

Combine values into one result.

Example (Sum):

```
let numbers = [10, 20, 30];
```

```
let sum = 0;
```

```
for (let i = 0; i < numbers.length; i++) {  
  sum += numbers[i];  
}
```

```
console.log(sum);
```

Logic:

- start with initial value
- keep adding results
- final output is accumulated value

Real Use Cases:

- total price calculation
- analytics (views, clicks)
- scoring systems



Step 4: Filter Pattern (Select Data)

Problem:

Extract only useful data.

Example:

```
let numbers = [1, 2, 3, 4, 5];
```

```
let evens = [];
```

```
for (let i = 0; i < numbers.length; i++) {  
  if (numbers[i] % 2 === 0) {  
    evens.push(numbers[i]);  
  }  
}
```

```
console.log(evens);
```

Logic:

- check condition
- keep only valid items
- ignore rest

Real Use Cases:

- filtering products
- active users list
- search results

Step 5: Mental Model of Patterns

Loop → Decision → Action → Result

Each pattern changes only the "Action" part.

Step 6: Pattern Comparison

Pattern	Purpose	Output
Search	find item	boolean / item
Accumulate	combine data	single value
Filter	select items	array

Step 7: Real System Example

E-commerce System

```
let products = [  
  { name: "Shoes", price: 100 },  
  { name: "Bag", price: 50 },
```

```
{ name: "Watch", price: 200 }  
  
];  
  
// Filter  
  
let cheap = [];  
  
for (let i = 0; i < products.length; i++) {  
  if (products[i].price < 100) {  
    cheap.push(products[i]);  
  }  
}
```

Same system uses all patterns:

- search product
- filter products
- accumulate total cart

Step 8: Common Mistakes

1. Writing random loops

No clear pattern = messy logic

2. Mixing patterns

Search + filter + accumulate in same loop unnecessarily

3. Forgetting early exit in search

wastes performance

4. Not initializing accumulator properly

leads to wrong results

Step 9: Mini Exercises

Exercise 1

Find maximum number in array (accumulate pattern).

Exercise 2

Filter users above age 18.

Exercise 3

Search for product in list.



Step 10: Mini Quiz

1. What is a loop pattern?
2. Difference between filter and search?
3. What is accumulator used for?
4. Why are patterns better than random loops?



Step 11: Thinking Upgrade

If you understand loop patterns:

- you stop writing basic loops
- you start solving structured problems
- you think like backend systems

👉 This is transition from beginner → engineer mindset.



Step 12: Summary

- Loop patterns = structured ways of using loops
- Search = find item
- Filter = select items
- Accumulate = build result
- Used in all real applications
- Core foundation of data processing