

Building Useful Automation Scripts in Python

1. What Makes an Automation Script Useful?

Automation is not simply “making Python do something automatically.”

A useful automation script should:

1. Solve a repetitive problem.
2. Accept clear inputs.
3. Perform predictable steps.
4. Handle expected failures.
5. Avoid damaging existing data.
6. Tell the user what happened.
7. Be easy to run again.
8. Be easy to modify later.

A script that saves 30 seconds but occasionally deletes the wrong files is not useful automation.

A good automation script trades **manual effort for reliable, repeatable execution**.

The basic mental model

Problem

□

Input

□

Validate

□

Process

□

Output

□
Verify
□
Report

Think of automation as a small system, not just a collection of Python commands.

2. When Should You Automate Something?

A task is a good automation candidate when it is:

- repetitive
- predictable
- rule-based
- time-consuming
- performed frequently
- easy to describe as a sequence of steps

For example:

Every Friday:

1. Find CSV files
2. Read their data
3. Combine the records
4. Remove invalid rows
5. Create a report
6. Save the report
7. Log what happened

This is much easier to automate than a task that requires subjective human judgment.

Good candidates

Rename 500 images
Organize downloads
Generate weekly reports
Convert files
Back up folders
Clean temporary files
Process CSV files
Run tests
Generate project documentation
Call an API
Send routine notifications

Poor candidates

Tasks that require:

- unclear judgment
- changing business decisions
- visual interpretation without reliable rules
- frequent manual exceptions

3. Automation Starts With the Workflow

Before writing Python, write down the manual process.

Suppose you manually organize downloaded files.

The workflow might be:

Downloads

□

Look at file extension

□

Choose category

□

Create category folder if needed

□

Move file

□

Repeat

Only after understanding this workflow should you write code.

A useful rule:

Automate the process, not the individual keystrokes.

4. Identify Inputs and Outputs

Every automation should have a clear contract.

Ask:

Inputs

What does the script need?

folder

CSV file
API URL
configuration
command-line arguments
environment variables

Processing

What does it do?

read
validate
transform
calculate
move
copy
rename
request
generate

Outputs

What does it produce?

new files
updated files
report
database records
API response
logs
summary

Example:

Input:
sales.csv

Process:
read → validate → calculate totals

Output:
sales_report.xlsx

5. Design Automation as Small Steps

Avoid putting everything into one giant function.

Bad:

```
def automate():  
    # 150 lines doing everything  
    ...
```

Better:

```
def find_files():  
    ...
```

```
def read_data():  
    ...
```

```
def validate_data():  
    ...
```

```
def generate_report():
```

```
    ...
```

```
def main():
```

```
    files = find_files()
```

```
    data = read_data(files)
```

```
    validate_data(data)
```

```
    generate_report(data)
```

Each function should have a clear responsibility.

This makes debugging and testing much easier.

6. Use `pathlib` for File-Based Automation

Python's standard library provides tools for interacting with the operating system, file paths, command-line arguments, and other automation tasks. `pathlib` provides an object-oriented way to work with filesystem paths.

Example:

```
from pathlib import Path
```

```
downloads = Path("downloads")
```

```
for file in downloads.iterdir():
```

```
    print(file)
```

Find Python files:

```
from pathlib import Path

project = Path("project")

for file in project.rglob("*.py"):
    print(file)
```

Check whether something exists:

```
path = Path("report.csv")

if path.exists():
    print("File exists")
```

Create a directory:

```
output = Path("output")
output.mkdir(exist_ok=True)
```

7. Build a Safe File Organizer

A practical automation example is organizing files by extension.

```
from pathlib import Path
import shutil

source = Path("downloads")

categories = {
    ".jpg": "images",
    ".png": "images",
    ".pdf": "documents",
```

```

".docx": "documents",
".xlsx": "spreadsheets",
}

for file in source.iterdir():

    if not file.is_file():
        continue

    category = categories.get(file.suffix.lower())

    if category is None:
        continue

    destination = source / category
    destination.mkdir(exist_ok=True)

    shutil.move(str(file), destination / file.name)

```

The workflow is:

```

Find file
├─
Check that it is a file
├─
Read extension
├─
Find category
├─
Create destination
├─
Move file

```

The `shutil` module provides higher-level operations for common file and directory management tasks such as copying and moving files.

8. Never Automate Destructive Actions Blindly

This is one of the most important automation principles.

Instead of immediately doing:

```
file.unlink()
```

first consider:

What file?

Why?

Can I undo it?

Did I verify the path?

For risky operations, use a dry-run mode.

```
DRY_RUN = True
```

```
if DRY_RUN:
```

```
    print(f"Would move: {file}")
```

```
else:
```

```
    shutil.move(file, destination)
```

Now you can inspect what the script intends to do before allowing it to make changes.

9. Add a Dry-Run Mode

A reusable automation pattern:

```
def move_file(source, destination, dry_run=True):
    if dry_run:
        print(f"[DRY RUN] {source} -> {destination}")
        return

    shutil.move(source, destination)
```

Then:

```
move_file(
    Path("downloads/report.pdf"),
    Path("documents/report.pdf"),
    dry_run=True,
)
```

This is especially useful for:

- deleting files
- moving large numbers of files
- renaming files
- modifying databases
- bulk API operations

10. Handle Filename Collisions

Suppose:

report.pdf

already exists in the destination.

Blindly moving another file there can cause problems.

One strategy is to generate a new name:

```
from pathlib import Path

def unique_path(path):
    if not path.exists():
        return path

    counter = 1

    while True:
        candidate = path.with_name(
            f"{path.stem}_{counter}{path.suffix}"
        )

        if not candidate.exists():
            return candidate

        counter += 1
```

Now:

```
report.pdf
report_1.pdf
report_2.pdf
report_3.pdf
```

can coexist.

11. Validate Before Processing

Never assume your input is correct.

Instead of:

```
data = read_file(input_path)
```

validate first:

```
if not input_path.exists():  
    raise FileNotFoundError(  
        f"Input file not found: {input_path}"  
    )
```

```
if not input_path.is_file():  
    raise ValueError(  
        f"Expected a file: {input_path}"  
    )
```

For a directory:

```
if not input_dir.exists():  
    raise FileNotFoundError("Directory does not exist")
```

```
if not input_dir.is_dir():  
    raise ValueError("Expected a directory")
```

Validation converts mysterious failures into useful errors.

12. Separate Configuration From Logic

Avoid scattering values throughout your script.

Bad:

```
Path("C:/Users/Hafsa/Downloads")
Path("C:/Users/Hafsa/Reports")
Path("C:/Users/Hafsa/Archive")
```

Better:

```
SOURCE_DIR = Path("downloads")
REPORT_DIR = Path("reports")
ARCHIVE_DIR = Path("archive")
```

Then the logic can use:

```
def create_report():
    output = REPORT_DIR / "report.csv"
```

For larger applications, configuration can come from environment variables or configuration files.

13. Use Environment Variables for Machine-Specific Values

If a script needs configuration that should not be hard-coded, use environment variables.

```
import os

api_url = os.environ["API_URL"]
```

Or provide a default:

```
api_url = os.getenv(  
    "API_URL",  
    "https://example.com/api"  
)
```

This is particularly useful for:

- API keys
- database URLs
- environment names
- deployment configuration
- paths that differ between machines

Never put secrets directly into source code.

14. Make Scripts Configurable With Command-Line Arguments

A useful script should not require editing the source code every time.

Python's `argparse` module is designed for building command-line interfaces and parsing command-line options and arguments.

Example:

```
import argparse  
  
parser = argparse.ArgumentParser(  
    description="Organize files by extension"  
)  
  
parser.add_argument(  
    "folder",
```

```
    help="Folder containing files"
)

args = parser.parse_args()

print(args.folder)
```

Run:

```
python organizer.py downloads
```

Now the script can work with different folders.

15. Add Optional Flags

You can add a dry-run option:

```
parser.add_argument(
    "--dry-run",
    action="store_true",
    help="Show actions without changing files"
)
```

Then:

```
if args.dry_run:
    print("Running in dry-run mode")
```

Run:

```
python organizer.py downloads --dry-run
```

This turns a one-off script into a reusable tool.

16. Use Subcommands for Larger Automation Tools

As a script grows, it may perform multiple operations.

For example:

```
project-tool organize
project-tool backup
project-tool report
```

`argparse` supports subcommands, allowing one CLI to expose multiple operations.

Conceptually:

```
automation.py
  organize
  backup
  report
```

This is a natural progression from a simple script to a small command-line application.

17. Logging Makes Automation Observable

A script running automatically may not have someone watching the terminal.

Instead of only:

```
print("Done")
```

use logging:

```
import logging
```

```
logging.basicConfig(  
    level=logging.INFO,  
    format="%(asctime)s %(levelname)s %(message)s"  
)
```

```
logging.info("Automation started")
```

Then:

```
logging.info("Processing %s", file)  
logging.warning("Skipping unsupported file: %s", file)  
logging.error("Failed to process %s", file)
```

Useful log levels include:

```
DEBUG  
INFO  
WARNING  
ERROR  
CRITICAL
```

Logs answer an important question:

What actually happened when the script ran?

18. Handle Errors at the Right Level

Do not wrap your entire program in:

```
try:  
    everything()  
except Exception:  
    pass
```

This hides failures.

Instead, handle expected failures near the operation that can fail.

```
try:  
    shutil.move(source, destination)  
except FileNotFoundError:  
    logging.error("Source disappeared: %s", source)  
except PermissionError:  
    logging.error("Permission denied: %s", source)
```

Unexpected errors should generally remain visible rather than silently disappearing.

19. Return Useful Results From Functions

Instead of:

```
def process_file(file):  
    print("Processed")
```

consider:

```
def process_file(file):  
    # process file  
    return True
```

Then:

```
success = process_file(file)  
  
if success:  
    processed += 1  
else:  
    failed += 1
```

Your automation can then produce a summary:

```
Processed: 148  
Skipped: 7  
Failed: 2
```

20. Make Automation Idempotent

An idempotent automation can be run repeatedly without producing increasingly incorrect results.

Imagine an organizer:

```
Run 1:  
report.pdf → documents/  
report.pdf → documents/
```

```
Run 2:  
report.pdf → documents/  
report.pdf → documents/
```

The second run should not create chaos.

A good design checks the current state before changing it.

```
if destination.exists():
    logging.info("Already exists: %s", destination)
else:
    shutil.move(source, destination)
```

Idempotency is especially valuable for:

- scheduled jobs
- deployment scripts
- data processing
- synchronization
- backups
- maintenance tasks

21. Think About Partial Failure

Suppose your automation processes 1,000 files.

File 742 fails.

What should happen?

Possible strategies:

Stop immediately

```
1 □ 741 succeed
742 fails
```

```
743 □ 1000 never run
```

Continue and report

```
1 □ 741 succeed  
742 fails  
743 □ 1000 continue
```

Retry

```
742 fails  
□  
wait  
□  
retry  
□  
success/final failure
```

The correct strategy depends on the task.

For independent files, continuing may be appropriate.

For dependent operations, stopping may be safer.

22. Add a Summary

Automation should tell the user what happened.

Example:

```
print()  
print("Automation complete")
```

```
print(f"Processed: {processed}")
print(f"Skipped: {skipped}")
print(f"Failed: {failed}")
```

A useful summary is much better than:

Done.

23. Use `subprocess` When Python Needs to Run Another Program

Sometimes Python needs to interact with external tools.

Examples:

- Git
- FFmpeg
- Docker
- system commands
- other installed programs

Python's `subprocess` module can create and manage external processes. The documentation recommends `subprocess.run()` for most cases it can handle.

Example:

```
import subprocess

result = subprocess.run(
    ["python", "--version"],
    capture_output=True,
    text=True,
```

```
    check=True,  
)  
print(result.stdout)
```

Using an argument list is generally preferable because it avoids unnecessary shell parsing and handles argument boundaries more reliably.

24. Avoid Unnecessary `shell=True`

Avoid:

```
subprocess.run(  
    f"some-command {user_input}",  
    shell=True  
)
```

especially when input comes from a user.

Prefer:

```
subprocess.run(  
    ["some-command", user_input],  
    check=True  
)
```

The Python documentation specifically warns about security considerations around `shell=True`.

25. Add Timeouts to External Operations

External programs can hang.

Use:

```
subprocess.run(  
    ["some-command"],  
    timeout=30,  
    check=True,  
)
```

Now the automation does not wait forever.

Timeouts are useful for:

- external commands
- network operations
- API requests
- background jobs

26. Build a Complete Automation Script

Let's combine the ideas into a practical file organizer.

```
from pathlib import Path  
import argparse  
import logging  
import shutil  
  
def setup_logging():  
    logging.basicConfig(  
        level=logging.INFO,  
        filename='file_organizer.log',  
        filemode='a',  
        format='%(asctime)s - %(message)s',  
        datefmt='%Y-%m-%d %H:%M:%S'
```

```
    level=logging.INFO,  
    format="%%(asctime)s %(levelname)s %(message)s"  
)
```

```
def get_category(extension):  
    categories = {  
        ".jpg": "images",  
        ".jpeg": "images",  
        ".png": "images",  
        ".pdf": "documents",  
        ".docx": "documents",  
        ".xlsx": "spreadsheets",  
    }
```

```
    return categories.get(extension.lower())
```

```
def organize(folder, dry_run=False):  
    processed = 0  
    skipped = 0  
    failed = 0
```

```
    for file in folder.iterdir():
```

```
        if not file.is_file():  
            continue
```

```
        category = get_category(file.suffix)
```

```
        if category is None:  
            skipped += 1  
            continue
```

```
destination_dir = folder / category
destination = destination_dir / file.name
```

```
if dry_run:
    logging.info(
        "[DRY RUN] %s -> %s",
        file,
        destination
    )
    processed += 1
    continue
```

```
try:
    destination_dir.mkdir(exist_ok=True)
    shutil.move(file, destination)
```

```
    logging.info(
        "Moved %s -> %s",
        file,
        destination
    )
```

```
    processed += 1
```

```
except (OSError, shutil.Error) as error:
    logging.error(
        "Failed to move %s: %s",
        file,
        error
    )
    failed += 1
```

```
return processed, skipped, failed
```

```
def main():
    parser = argparse.ArgumentParser(
        description="Organize files by extension"
    )

    parser.add_argument(
        "folder",
        type=Path,
        help="Folder to organize"
    )

    parser.add_argument(
        "--dry-run",
        action="store_true",
        help="Show changes without making them"
    )

    args = parser.parse_args()

    setup_logging()

    if not args.folder.exists():
        parser.error("Folder does not exist")

    if not args.folder.is_dir():
        parser.error("Path is not a directory")

    processed, skipped, failed = organize(
        args.folder,
        args.dry_run
    )

    print()
```

```
print("Automation complete")
print(f"Processed: {processed}")
print(f"Skipped: {skipped}")
print(f"Failed: {failed}")
```

```
if __name__ == "__main__":
    main()
```

Run it safely first:

```
python organizer.py downloads --dry-run
```

Then perform the operation:

```
python organizer.py downloads
```

This script has several important properties:

CLI input

□

Validation

□

Dry-run support

□

Small functions

□

Logging

□

Error handling

□

Summary

That is much closer to a useful automation tool than a quick script containing one giant loop.

27. Automation Project Structure

Once automation becomes larger, separate responsibilities.

```
automation_project/  
├──  
│   ├── main.py  
│   ├── config.py  
│   └── automation/  
│       ├── __init__.py  
│       ├── files.py  
│       ├── reports.py  
│       └── validation.py  
├── tests/  
│   ├── test_files.py  
│   └── test_validation.py  
├── logs/  
└── README.md
```

The goal is not to create unnecessary files.

Start simple.

Split the project when the current structure becomes difficult to understand.

28. Test Automation Without Touching Real Data

Never begin testing a destructive automation on your actual data.

Create:

```
test_data/  
  image.jpg  
  report.pdf  
  spreadsheet.xlsx  
  unknown.xyz
```

Run the script against that folder.

For even safer testing, use:

```
--dry-run
```

Then verify:

```
What would move?  
Where would it go?  
What would be skipped?  
What would fail?
```

29. Test Edge Cases

A useful automation script should consider:

```
Empty directory  
Missing input  
Unexpected extension  
Duplicate filename
```

Permission error
Very large file
Nested directories
Already processed files
Invalid configuration
Interrupted execution
External command failure

The happy path is only one scenario.

30. Use Small Experiments Before Full Automation

Before writing the complete system:

Step 1:
Can I find the files?

Step 2:
Can I identify their categories?

Step 3:
Can I calculate the destination?

Step 4:
Can I safely move one file?

Step 5:
Can I handle a collision?

Step 6:
Can I process the entire folder?

This approach makes debugging much easier.

31. Automation and APIs

Automation does not have to involve files.

For example:

```
Fetch API data
  □
Validate response
  □
Transform data
  □
Save results
  □
Generate report
```

A scheduled reporting system might look like:

```
API
  □
Python
  □
Data processing
  □
Excel report
  □
Email notification
```

Python's standard library already provides many building blocks for automation, while third-party libraries can be added when the task

requires them.

32. Automation and Excel

A common business automation workflow is:

Input CSV files

□

Python

□

Clean data

□

Calculate metrics

□

Create Excel workbook

□

Format report

□

Save output

For example:

```
import pandas as pd
```

```
data = pd.read_csv("sales.csv")
```

```
summary = (  
    data.groupby("category")["amount"]  
    .sum()  
    .reset_index()  
)
```

```
summary.to_excel(  
    "sales_report.xlsx",  
    index=False  
)
```

The important concept is not Excel itself.

It is:

Input → transformation → output

33. Automation and Scheduling

A script becomes much more useful when it can run automatically.

Examples:

```
Every day at 8 AM  
Every Monday  
Every hour  
After a deployment  
When a file arrives
```

The Python script itself should generally focus on the task.

Scheduling can be handled by the operating system or deployment environment.

Examples include:

```
Windows Task Scheduler  
cron
```

CI/CD systems
cloud schedulers
container orchestration

The automation should ideally be safe to run repeatedly.

34. Make Scripts Restartable

Imagine a process that handles 10,000 records.

If it stops after 7,000, you do not necessarily want to restart from zero.

Possible strategies:

checkpoint files
database status
processed IDs
output existence checks
batch processing

For example:

```
if output_file.exists():  
    logging.info("Already processed: %s", input_file)  
    return
```

Restartability becomes increasingly important as automation grows.

35. Think About Idempotency, Safety, and Observability Together

These three ideas form a useful automation triangle.

Safety

Don't destroy unexpected data.

Idempotency

Running twice should not create unexpected results.

Observability

The user should know what happened.

A strong automation script aims for all three.

36. Common Automation Mistakes

Mistake 1: Hard-coding everything

"C:/Users/Hafsa/Downloads"

Use configuration instead.

Mistake 2: No validation

Assuming the input always exists leads to confusing failures.

Mistake 3: No dry-run

Bulk operations should have a safe preview mode when practical.

Mistake 4: Silent failures

Avoid:

```
except Exception:  
    pass
```

Mistake 5: One giant function

Split the workflow into understandable steps.

Mistake 6: No summary

Tell the user what was processed, skipped, and failed.

Mistake 7: Destructive actions without safeguards

Deleting, overwriting, and bulk-modifying data require extra care.

Mistake 8: Using shell commands unnecessarily

Use Python's standard library when it can perform the task directly.

Mistake 9: Testing on real data

Use test data first.

Mistake 10: Automating before understanding the process

First understand the workflow.

Then automate it.

37. A Practical Automation Checklist

Before shipping an automation script, ask:

Input

- What does the script accept?
- Is the input validated?
- What happens if it is missing?

Processing

- Are responsibilities separated?
- Can individual steps be tested?

Safety

- Can the script overwrite data?
- Can it delete anything?

- Is there a dry-run mode?
- Are backups necessary?

Reliability

- What happens if one operation fails?
- Can the script be safely restarted?
- Is repeated execution safe?

Observability

- Are important actions logged?
- Are errors visible?
- Is there a final summary?

Usability

- Does the script have a clear CLI?
- Are arguments understandable?
- Does `--help` explain usage?

Maintenance

- Is configuration separated from logic?
- Are names clear?
- Is the project documented?

38. Mini Project: Downloads Automation Tool

Build a command-line tool that organizes a downloads folder.

Requirements

The tool should:

1. Accept a folder path.
2. Find files.
3. Categorize files.
4. Create destination directories.
5. Avoid overwriting existing files.
6. Support `--dry-run`.
7. Log operations.
8. Report totals.
9. Handle errors without crashing the entire process.

Example

```
python organizer.py Downloads --dry-run
```

Output:

```
[DRY RUN] photo.jpg → images/photo.jpg  
[DRY RUN] report.pdf → documents/report.pdf  
[DRY RUN] data.xlsx → spreadsheets/data.xlsx
```

```
Processed: 3
```

```
Skipped: 1
```

```
Failed: 0
```

Then:

```
python organizer.py Downloads
```

The actual organization occurs.

39. 5-Minute Automation Challenge

Write a script that scans a folder and prints:

Filename
Extension
Size

Example:

```
report.pdf | .pdf | 245 KB  
photo.jpg | .jpg | 1.4 MB  
data.csv  | .csv | 38 KB
```

Do not move or delete anything.

Focus only on:

```
discover □ inspect □ report
```

40. Exercises

Exercise 1

Build a script that finds all `.py` files recursively.

Exercise 2

Build a script that counts files by extension.

Expected:

.py 14
.jpg 32
.pdf 8
.csv 5

Exercise 3

Build a duplicate detector using file hashes.

Exercise 4

Add a `--dry-run` flag to a file-moving script.

Exercise 5

Add logging to an existing automation script.

Exercise 6

Build a CSV-to-Excel report generator.

Exercise 7

Create an automation script that runs an external command using `subprocess.run()`.

Exercise 8

Make an existing automation idempotent.

41. Mini Quiz

1. What is the purpose of a dry-run mode?

- A. Make the script faster
- B. Preview changes without performing them
- C. Delete temporary files
- D. Disable logging

Answer: B

2. Why should automation validate its input?

- A. To make the code longer
- B. To avoid predictable failures and unsafe operations
- C. To avoid using functions
- D. To remove logging

Answer: B

3. What does idempotency mean in automation?

- A. The script must always run once
- B. The script cannot fail
- C. Repeating the operation should not create unintended additional effects
- D. The script must use a database

Answer: C

4. Which module is commonly used for command-line argument parsing?

- A. random
- B. argparse
- C. math
- D. statistics

Answer: B

5. Which module is used to launch external processes?

- A. subprocess
- B. csv
- C. json
- D. typing

Answer: A

42. Interview Questions

Beginner

1. What is automation?
2. What makes a task suitable for automation?
3. Why should automation validate inputs?
4. What is a dry-run?
5. Why is logging useful?

Intermediate

6. What does idempotency mean?
7. How would you prevent filename collisions?
8. How would you handle one failed item in a batch?
9. Why should configuration be separated from logic?
10. How would you make a script restartable?

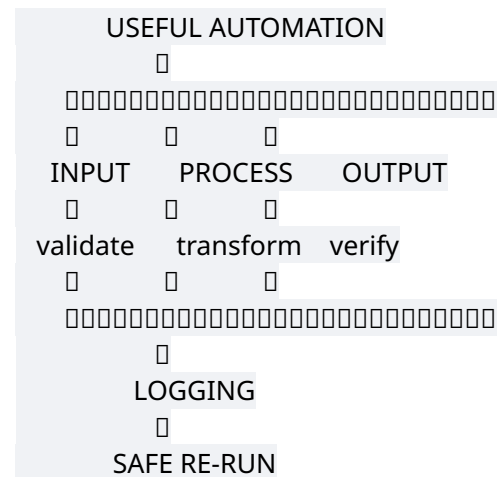
Advanced

11. How would you design a reliable scheduled automation?

12. How would you safely automate destructive operations?
13. How would you handle partial failure?
14. How would you test an automation system without modifying production data?
15. When would you use `subprocess`?
16. Why can `shell=True` be dangerous?
17. How would you design an automation tool that can run on different machines?
18. How would you make an automation workflow observable?

43. Automation Mental Model

Remember this:



A script becomes a useful automation tool when it is:

Predictable
+
Safe

+
Repeatable
+
Observable
+
Configurable

44. Cheat Sheet

Find files

```
from pathlib import Path  
  
files = Path("data").rglob("*.csv")
```

Create a directory

```
Path("output").mkdir(  
    parents=True,  
    exist_ok=True  
)
```

Move a file

```
import shutil  
  
shutil.move(source, destination)
```

Copy a file

```
shutil.copy2(source, destination)
```

Check a path

```
path.exists()
path.is_file()
path.is_dir()
```

Command-line arguments

```
import argparse

parser = argparse.ArgumentParser()
parser.add_argument("folder")
args = parser.parse_args()
```

Logging

```
import logging

logging.info("Task completed")
logging.warning("Skipped file")
logging.error("Task failed")
```

External command

```
import subprocess

subprocess.run(
    ["python", "--version"],
    check=True
)
```

Dry-run

```
if dry_run:
    print("Would perform action")
else:
    perform_action()
```

Safe entry point

```
if __name__ == "__main__":  
    main()
```

45. Key Takeaways

1. Automation starts with understanding the manual workflow.
2. Design around inputs, processing, and outputs.
3. Break large automation into small functions.
4. Validate before modifying anything.
5. Use `pathlib` for filesystem paths.
6. Use `argparse` for reusable command-line tools.
7. Use logging instead of relying only on `print()`.
8. Add dry-run support for risky operations.
9. Design for idempotency where possible.
10. Handle partial failures intentionally.
11. Make automation observable with useful summaries and logs.
12. Use `subprocess` when Python needs to interact with external programs.
13. Avoid unnecessary shell execution.
14. Test against controlled data before real data.
15. A useful automation script is a small reliable system, not merely a shortcut.

Visit haas.dev for more resources and guides.

Website: <https://dev-roast-app.vercel.app>

Resources: <https://dev-roast-app.vercel.app/resources>

References

Python Standard Library: <https://docs.python.org/3/library/>

Python subprocess: <https://docs.python.org/3/library/subprocess.html>

Python argparse: <https://docs.python.org/3/library/argparse.html>